

## PSP auralComp



PSP auralComp is a multi-channel compressor and limiter designed from the bottom up to be powerful, simple, and flexible in all kinds of surround and immersive audio applications.

**Powerful:** PSP auralComp is the first in a series of plug-ins created in partnership with acclaimed immersive audio pioneer Ronald Prent, whose credits include Depeche Mode, Helloween, Manowar, Iron Maiden, Rammstein, Def Leppard, Richie Hawtin, Celine Dion, Simple Minds, and many others. Ronald has helped to design and tune analog multi-channel dynamics processors and mixing / mastering consoles, and has brought his expertise to PSP for use in PSP auralComp.

**Simple:** PSP auralComp presents up to 16 channels of compression per multi-channel input bus, each one with familiar controls and metering. If you've got multiple channels that require the same settings, just group them and adjust them all at once, and PSP auralComp will do the rest.

**Flexible:** PSP auralComp has a variety of Quick Select options that allow you to choose many different types of immersive audio configurations, from basic 5.1 through many more complex layouts up to 7.1.4, so you can set up your system

## **PSP introduces auralComp: Immersive made with a smile**

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with one click. You can also set PSP auralComp to Mid-Side processing for stereo tracks. There's even an output stage brick wall limiter for final peak control.

Key features:

- Selectable speaker configurations, ranging from stereo to M-S to 7.1.4.
- Eight individual side chain submixes with advanced side chain filtering.
- High-quality opto compressor at the core of the plug-in.
- Output brick wall limiter.
- Compact yet straightforward graphical user interface.
- Advanced linking mechanism.

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